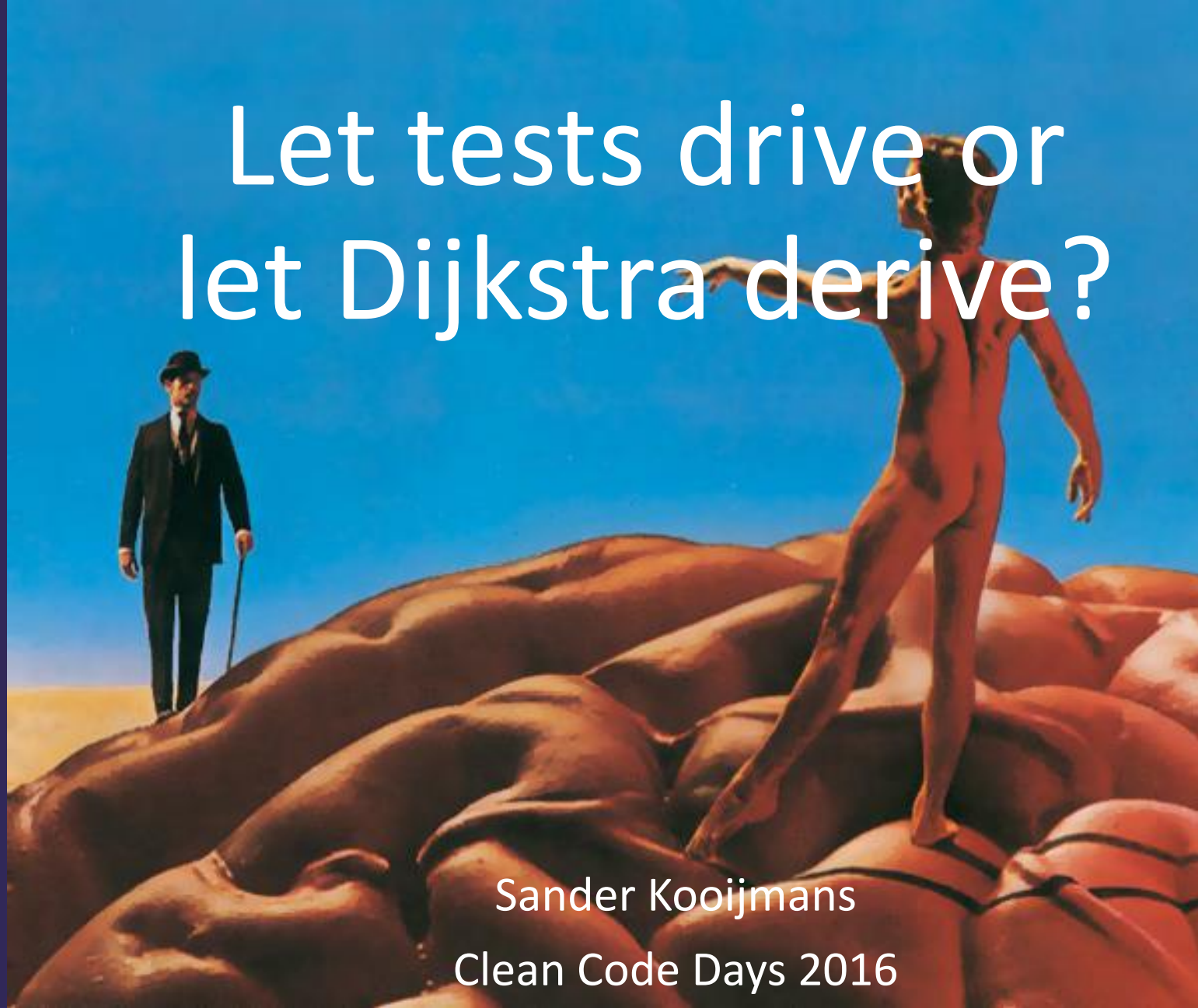
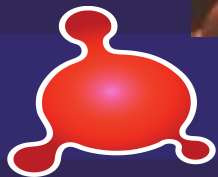


# Let tests drive or let Dijkstra derive?



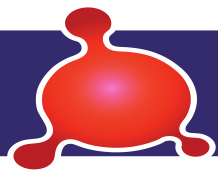
Sander Kooijmans  
Clean Code Days 2016



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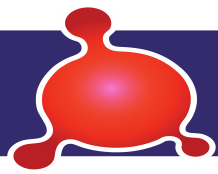
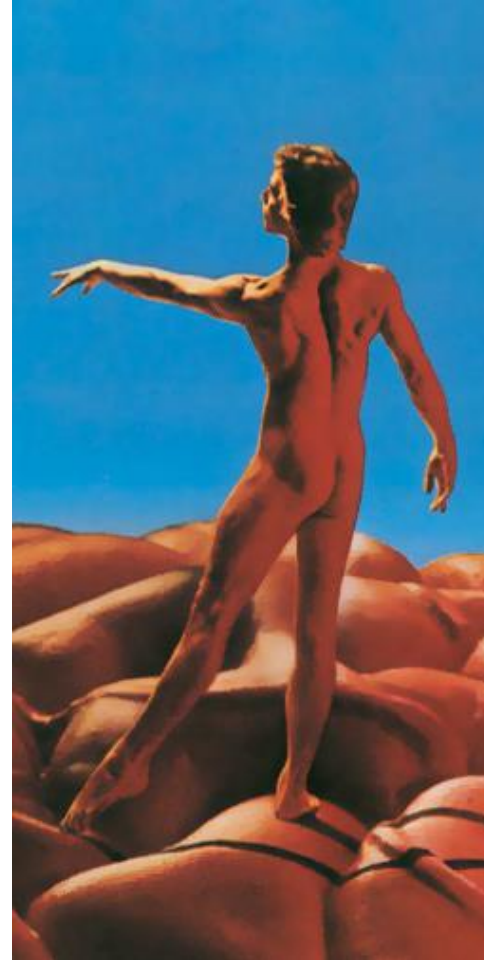
# Apollo

---



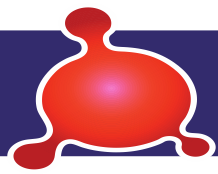
# Dionysos

---



# Cygnus

---



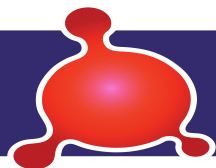
# Who is Sander Kooijmans?



TU/e

That's another cook

[www.gogognome.nl](http://www.gogognome.nl)

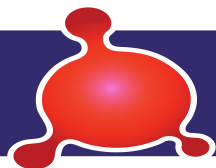


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# Why this presentation?

---

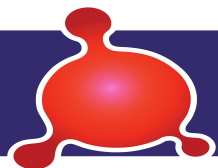
- You are not a serious programmer if you do not use TDD
- The only way to write correct programs is using TDD
- Applying TDD and transformations may be a formal proof of correctness (still to be proven)
- TDD gives an empirical evidence for correctness (April 2016)



# What to expect?

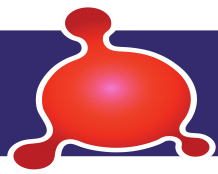
---

- My experiences with tests and TDD
- Uncle Bob's solution to the primes kata
- How to prove algorithms are correct
- Deriving a solution for the primes kata (Dijkstra style)
- My conclusions



# My experience with TDD

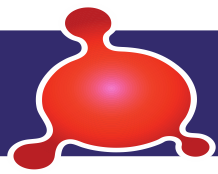
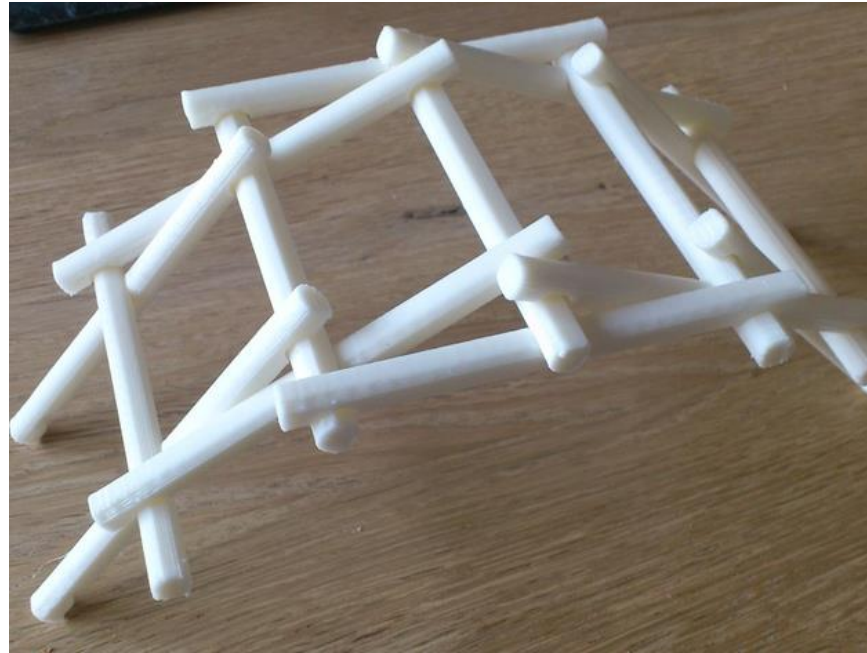
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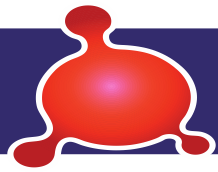
# My experience with TDD

---



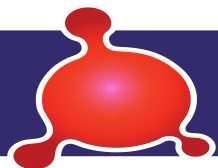
# My experience with tests

---



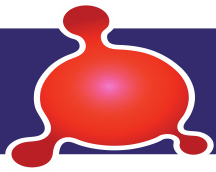
# My experience with tests

---



# My experience with tests

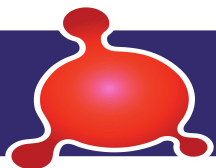
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# My experience with tests

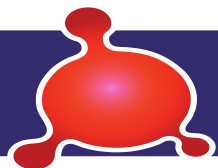
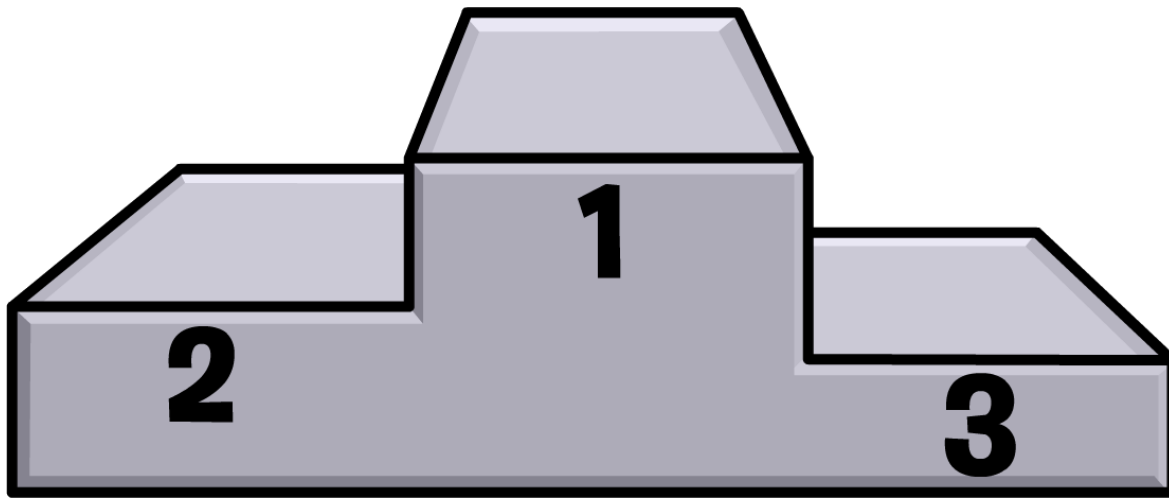
---

```
@Test
public void testCountOccurrences() {
    assertEquals(0, countNrOccurrences("A", ""));
    assertEquals(0, countNrOccurrences("A", "BC"));
    assertEquals(1, countNrOccurrences("A", "ABC"));
    assertEquals(3, countNrOccurrences("A", "BACABAB"));
}
```



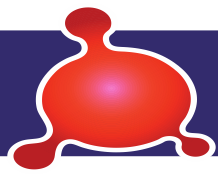
# My experience with tests

---



# My experience with tests

---



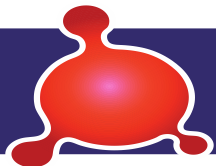
# The Prime Factors Kata by Uncle Bob

---

$$140 = 14 * 10$$

$$140 = 7 * 20$$

$$140 = 2 * 2 * 5 * 7$$





# The Prime Factors Kata by Uncle Bob

```
package primeFactors;

import static primeFactors.PrimeFactors.generate;
import junit.framework.TestCase;
import java.util.*;

public class PrimeFactorsTest extends TestCase {
    private List<Integer> list(int... ints) {
        List<Integer> list = new ArrayList<Integer>();
        for (int i : ints)
            list.add(i);
        return list;
    }

    public void testOne() throws Exception {
        assertEquals(list(), generate(1));
    }

    public void testTwo() throws Exception {
        assertEquals(list(2), generate(2));
    }

    public void testThree() throws Exception {
        assertEquals(list(3), generate(3));
    }

    public void testFour() throws Exception {
        assertEquals(list(2, 2), generate(4));
    }

    public void testSix() throws Exception {
        assertEquals(list(2, 3), generate(6));
    }

    public void testEight() throws Exception {
        assertEquals(list(2, 2, 2), generate(8));
    }

    public void testNine() throws Exception {
        assertEquals(list(3, 3), generate(9));
    }
}
```

```
package primeFactors;

import java.util.*;

public class PrimeFactors {
    public static List<Integer> generate(int n) {
        List<Integer> primes = new ArrayList<Integer>();

        for (int candidate = 2; n > 1; candidate++)
            for (; n%candidate == 0; n/=candidate)
                primes.add(candidate);

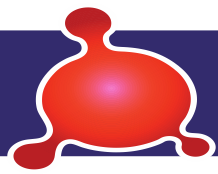
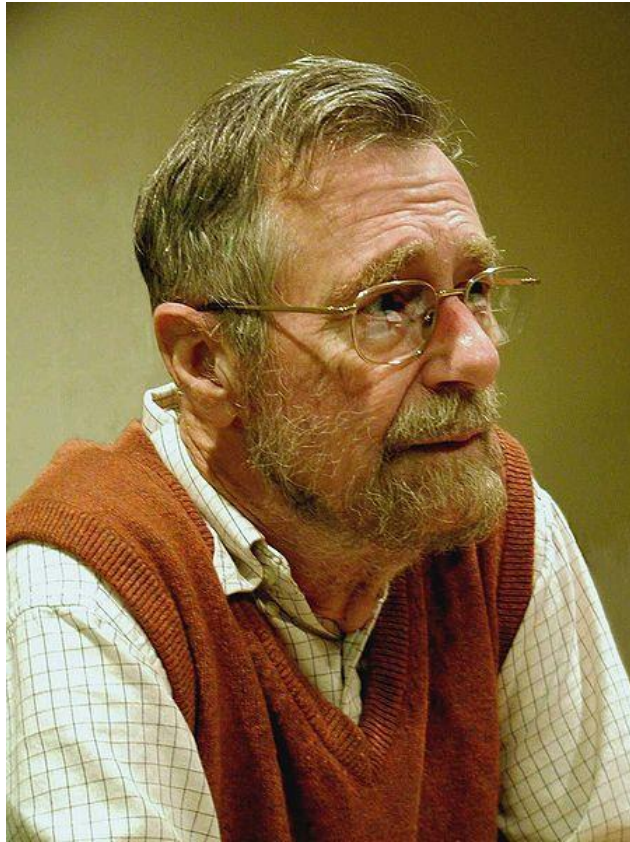
        return primes;
    }
}
```

*Why is this solution correct?  
Does it terminate for all  
possible inputs?*

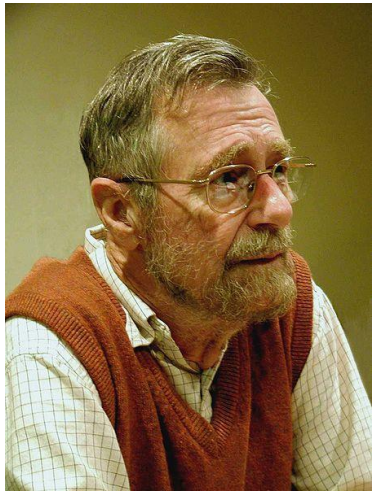


# Edsger Wybe Dijkstra (1930-2002)

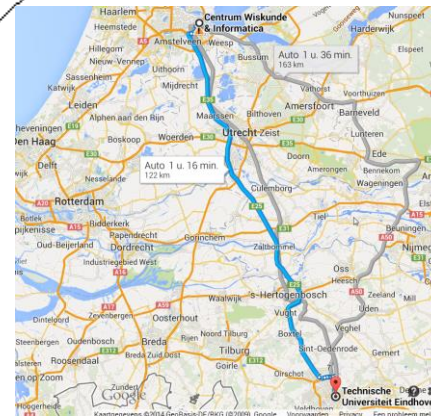
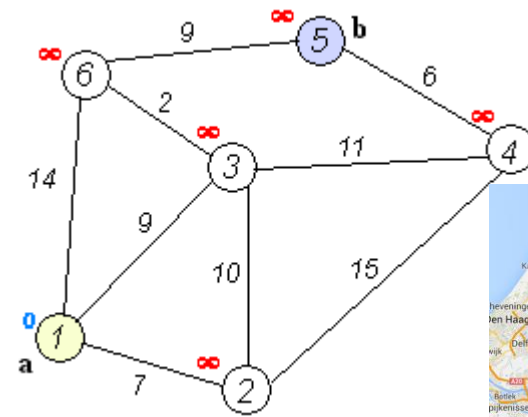
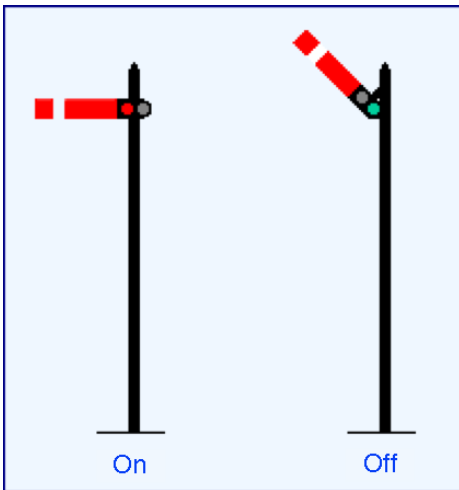
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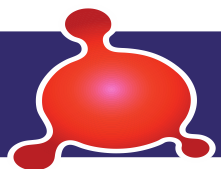
# Edsger Wybe Dijkstra



TU/e



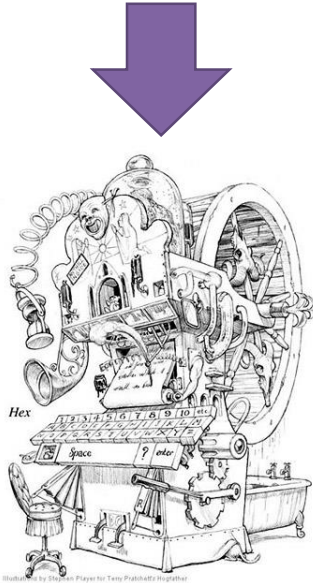
  
**GOTO  
STATEMENT  
CONSIDERED  
HARMFUL**



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# Predicates

All variables of your program



true or false

```
int a=4; int b=8;
```

After execution these predicates hold:

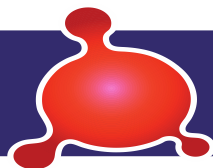
$$P(a) \equiv a == 4$$

$$Q(a, b) \equiv a < b$$

$$R(a, b) \equiv 2 * a == b$$

For brevity we write

$$R \equiv 2 * a == b$$



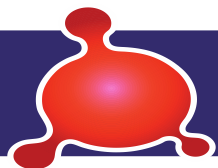
# Hoare triple

The Hoare triple  $\{Pre\} S \{Post\}$  means:

When  $Pre$  holds and  $S$  is executed  
then if  $S$  terminates  $Post$  holds

In the Java code samples I use this notation:

```
// Pre  
S  
// Post
```



# Assignment

---

$\{Pre\} \ x = E \ \{Post\}$  is equivalent to  $Pre \Rightarrow Post (x := E)$

Let us prove

$\{x == 40\} \ x = x+2 \ \{x == 42\}$

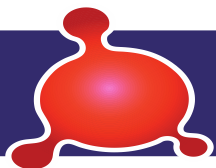
$(x == 42) (x := x+2)$

$\equiv \{ \text{substitution} \}$

$x+2 == 42$

$\equiv \{ \text{arithmetic} \}$

$x == 40$



# Assignment

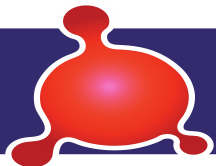
---

$\{\text{Pre}\} x = E \{\text{Post}\}$  is equivalent to  $\text{Pre} \Rightarrow \text{Post} (x := E)$

Let us prove

$\{x == 5\} x = x+3 \{x > 7\}$

$(x > 7) (x := x+3)$   
 $\equiv \{ \text{substitution} \}$   
 $x+3 > 7$   
 $\equiv \{ \text{calculus} \}$   
 $x > 4$   
 $\Leftarrow \{ \text{precondition} \}$   
 $x == 5$



# If-statement

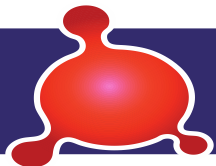
---

`{Pre} if (B) S else T {Post}` is equivalent to:

`{Pre && B} S {Post}` and `{Pre && !B} T {Post}`

Let us prove

`{true} if (y>=x) u=y else u=x {u == max(x,y)}`





# While-loop

---

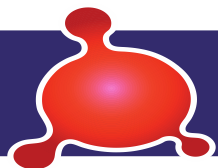
$\{Inv\}$  while (B) S  $\{Post\}$  follows from

•  $\{Inv \ \&\& \ B\}$  S  $\{Inv\}$

•  $Inv \ \&\& \ !B \Rightarrow Post$

• Provided that the loop terminates

Inv is called an **invariant**



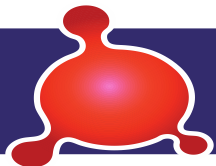
# Termination of a while-loop

---



Termination is proved using a **bound function**

- A bound function decreases with at least one each iteration
- The bound function is bounded from below

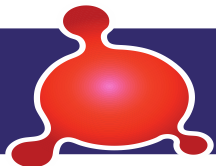


# While-loop: proving an algorithm to calculate $2^n$

---

**// pre:  $n \geq 0$**

**// post:  $p == 2^n$**



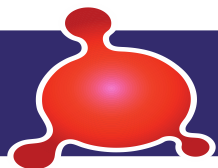
# While-loop: proving an algorithm to calculate $2^n$

```
// pre: n >= 0
int p=1; int i=0;

while (i != n) {
    p = 2*p; i = i+1;
}

// post: p == 2^n
```

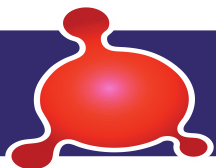
p	i	$2^i$
1	0	1
2	1	2
4	2	4
8	3	8



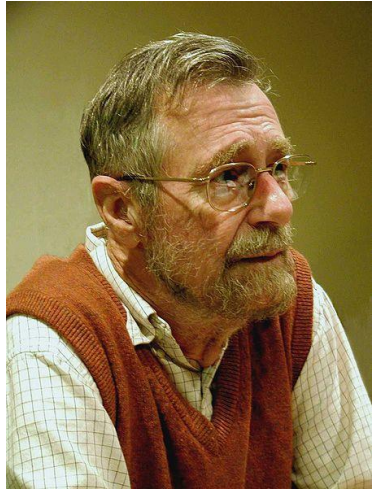
# While-loop: proving an algorithm to calculate $2^n$

```
// pre:  $n \geq 0$ 
int p=1; int i=0;
// invariant:  $p == 2^i$ 
// bound function:  $n-i \geq 0$ 
while (i != n) {
    p = 2*p; i = i+1;
}
// post:  $p == 2^n$ 
```

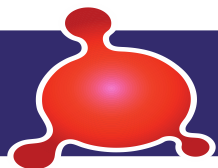
p	i	$2^i$
1	0	1
2	1	2
4	2	4
8	3	8



# Edsger Wybe Dijkstra

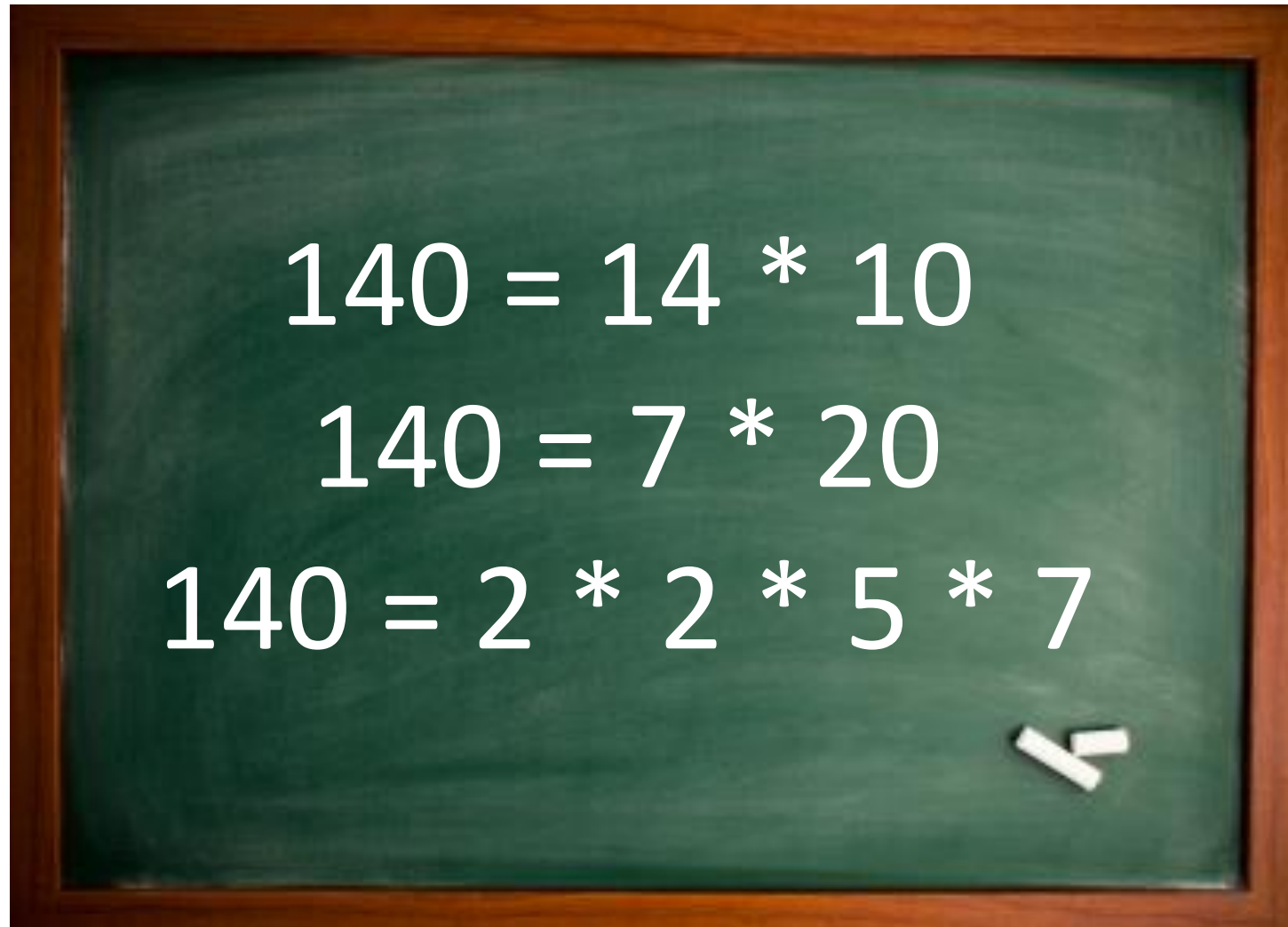


program derivation:  
to “develop proof and program hand in hand”



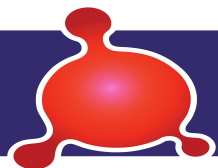
# Deriving a solution to the Prime Factors Kata

---



A chalkboard with a wooden frame containing three lines of white text representing mathematical equations. The equations show the prime factorization of 140 in three steps: first as 14 \* 10, then as 7 \* 20, and finally as 2 \* 2 \* 5 \* 7. A small white chalk mark is visible in the bottom right corner of the board.

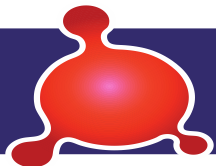
$$140 = 14 * 10$$
$$140 = 7 * 20$$
$$140 = 2 * 2 * 5 * 7$$



# Deriving a solution to the Prime Factors Kata

---

```
public static List<Integer> generate(int q) {  
    List<Integer> factors = new ArrayList<Integer>();  
    // q >= 1  
    "do the work";  
    // factors contains all prime factors of q  
    return factors;  
}
```





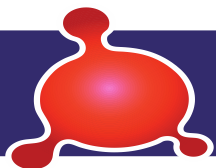
# Deriving a solution to the Prime Factors Kata

n	factors
2 * 2 * 5 * 7	[]
2 * 2 * 5	[7]
2 * 5	[2, 7]
5	[2, 2, 7]
1	[2, 2, 5, 7]

q == 140

Invariant 1: factors contains only primes  
Invariant 2: n \* "product of factors" == q

Bound function: n >= 1



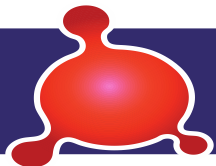
# Deriving a solution to the Prime Factors Kata

---

```
// q >= 1
int n = q;
while (n != 1) {
    int prime = "a prime factor of n";
    n = n / prime;
    factors.add(prime);
}
// n == 1 and invariants imply
// that factors contains all prime factors of q.
```

Invariant 1: factors contains only primes  
Invariant 2:  $n * \text{"product of factors"} == q$

Bound function:  $n >= 1$



# Deriving a solution to the Prime Factors Kata

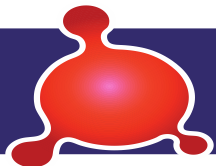
n	factors	c
2 * 2 * 3 * 3 * 5	[]	2
3 * 3 * 5	[2, 2]	3
5	[2, 2, 3, 3]	4, 5
1	[2, 2, 3, 3, 5]	6, 7, 8, ...

q == 180

Invariant 1: factors contains only primes

Invariant 2: n \* "product of factors" == q

**Invariant 3: n has no prime factors less than c**



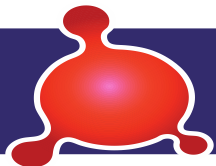
# Deriving a solution to the Prime Factors Kata

---

```
// q >= 1
int n = q; int c = 2;
while (n != 1) {
    "if c is prime then move all occurrences of c from n to factors";
    // c is not a prime factor of n
    c++;
}
// n == 1 and invariants imply that factors contains all prime factors of q
```

Invariant 1: factors contains only primes  
Invariant 2:  $n * \text{"product of factors"} == q$   
Invariant 3: n has no prime factors less than c

Bound function:  $q + 1 - c \geq 0$



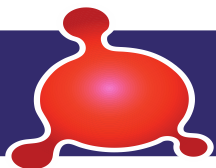
# Deriving a solution to the Prime Factors Kata

---

```
// q >= 1
int n = q; int c = 2;
while (n != 1) {
    while (n % c == 0 && "c is prime") {
        n = n / c;
        factors.add(c);
    }
    // c is not a factor of n
    c++;
}
// n == 1 and invariants imply that factors contains all prime factors of q.
```

Invariant 1: factors contains only primes  
Invariant 2:  $n * \text{"product of factors"} == q$   
Invariant 3: n has no prime factors less than c

Bound function:  $q + n - c \geq 0$

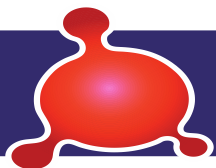


# Deriving a solution to the Prime Factors Kata

```
// q >= 1
int n = q; int c = 2;
while (n != 1) {
    while (n % c == 0) {
        n = n / c;
        factors.add(c);
    }
    // c is not a factor of n
    c++;
}
// n == 1 and invariants imply that factors contains all prime factors of q.
```

If  $c$  is not prime,  
then  $c == p_1 * \dots * p_m$   
where  $p_1 \dots p_m$  are primes.  
Thus  $p_1 < c$  and  $p_1$  is a prime factor of  $q$ .  
This contradicts invariant 3.  
Therefore  $c$  is prime.

Invariant 1: factors contains only primes  
Invariant 2:  $n * \text{"product of factors"} == q$   
Invariant 3:  $n$  has no prime factors less than  $c$   
Bound function:  $q + n - c \geq 0$



# Deriving a solution to the Prime Factors Kata

---

```
package primeFactors;

import java.util.*;

public class PrimeFactors {
    public static List<Integer> generate(int n) {
        List<Integer> primes = new ArrayList<Integer>();

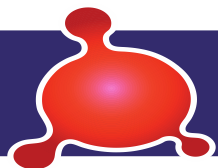
        for (int candidate = 2; n > 1; candidate++)
            for (; n%candidate == 0; n/=candidate)
                primes.add(candidate);

        return primes;
    }
}
```

Now we proved it is correct



dreamstime.com



# Conclusions

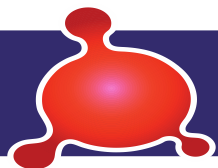
---

## 🐛 Test-Driven Design

- 🐛 No guarantee that TDD leads to correct code
- 🐛 Empirical proof
- 🐛 Tests are repeatable
- 🐛 Tests run fast

## 🐛 Program derivation (Dijkstra style)

- 🐛 Mathematical proof of correctness
- 🐛 Deriving and proving can go hand in hand
- 🐛 Time consuming
- 🐛 What if proof is wrong?

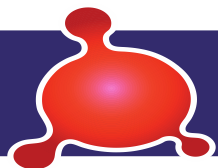
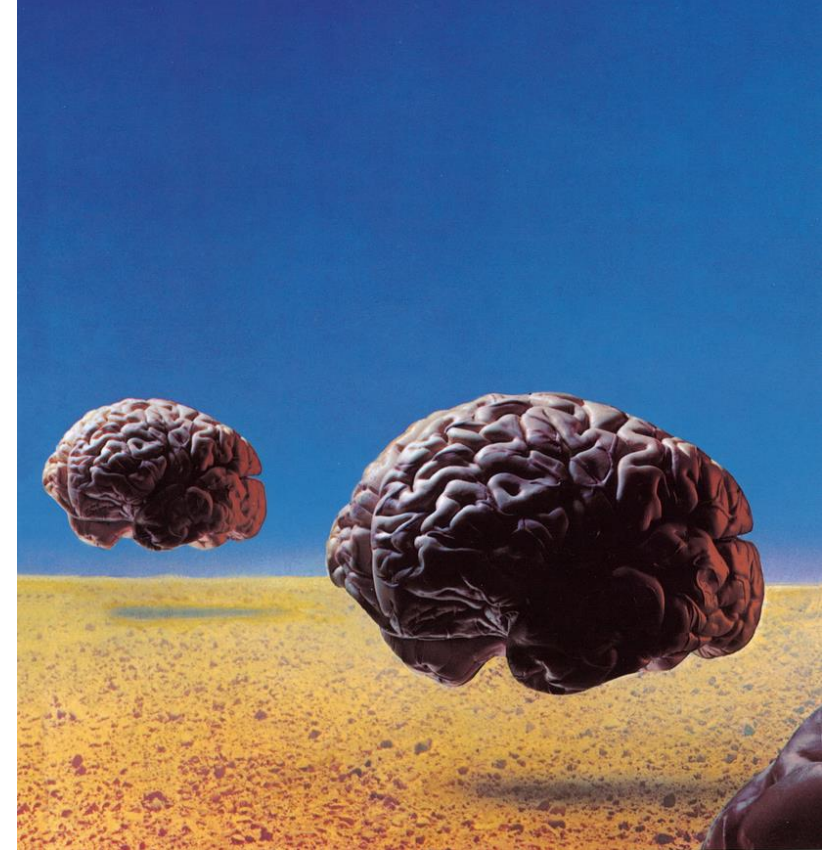




# Conclusions

---

- TDD and formal proofs are tools, not goals
- The goal is correct code covered by tests



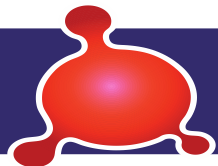
# Questions?

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